

X-League Rules and Guidelines
Winter League 2024
X-Golf El Dorado Hills

1. League Sign-Up and Registration Procedures

1.1. Registration Fee

There is no registration fee for this league.

1.2. Individual League Fees

There are two options for paying league fees.

Option 1: Prepay all 10 weeks for \$300 per player. This allows the team to play a total of 10 league nights, either Monday or Tuesday each week.

Option 2: \$35 per player per week.

League fees will be collected in store prior to the start of play each night.

1.3. Team Registration

Each team must have a minimum of 2 players registered with a team name in order to secure a spot for league play. Each team will be allowed to name up to 2 alternate players at no additional charge. Alternate players cannot be used during the playoff rounds.

2. Format

2.1. Match Format and Scoring

There are 2 league nights each week. One on Sunday Night starting at 4:30 pm and one on Monday night starting at 6 pm.

Both nights are 2 player scramble with 2 teams per bay for 18 holes.

Each team will post a weekly score. Points will be earned based on the following formula:

- 2 points awarded for participation in the league night.
- 1 point awarded for a head to head win in the 2 team bay.
- Matching point awarded based on finishing position for the league play night. Total points will be determined by both placement and total number of teams participating. For instance, finishing first (or tied for first) when 7 teams are playing, will earn 7 points.

Tie breakers will only occur during playoff rounds.

3. League Procedures

3.1. Starting Times

League start times will be determined by X-Golf Staff (see normal start times above). Once league night begins, each team will have up to 30 minutes to warm up on the practice range. A member of the staff will get your match started once warmups have ended. If all players are present and ready, teams have the option to waive the full 30-minutes of warmup to start their match early.

3.2. Substitutions and Pre-Play

No pre-play or post-play is allowed. Substitutions can only be made from the alternate player list of 2 maximum players.

3.3. -Golf League Simulator Rules

- 3.3.1. Mulligans may not be used at any time by a player during league play (using a mulligan intentionally may subject you to forfeit the match).
- 3.3.2. Gimmie setting for putting will be set at 7 ft. Gimmies will be automatically given by the simulator when appropriate. Gimmie determination by the simulator is final.
- 3.3.3. Teeing Ground: Men under the age of 65 will play from the Blue or WHITE Tees. Ladies and Seniors 65 years and older will play from the White or RED Tees.
- 3.3.4. Default Fringe Setting is set to PUTTER. This means when the ball is on the fringe, you will putt unless you change to a full-swing club on the simulator (i.e. PW). If you do not know how to change the club, please ask an X-Golf Staff Member. In the case that a chip was intended and the simulator is selected as "Putter", the shot will be counted if the simulator registers a stroke.
- 3.3.5. Out of Bounds: Calculated by the simulator automatically. Settings will include OB Tee "Off" and Playable Holes "Almost All".
- 3.3.6. Max strokes on any hole is **double par**. The simulator will automatically pick-up your ball after double par is reached on any hole. You will be able to play again at the teeing grounds of the next hole.
- 3.3.7. Player settings will be set to the "PROFESSIONAL" settings for all players.
- 3.3.8. Speed & Spin Simulator Adjustments: Tee Box and Fairway (100%), Rough (90%), Fairway Bunker (80%), Greenside Bunker (50%). The simulator will show your lie and Speed & Spin setting at the bottom of the screen prior to each shot.
- 3.3.9. Putting Preview (white "C" button) may not be used at any time. Using putting preview will result in a two-stroke penalty for each occurrence.
- 3.3.10. The Auto Ball Tee machine may only be used for tee shots. All other full swing strokes must be played from the hitting mat. Putting is played from the putting dimple. Hitting a ball from tee when not allowed will incur a 2 stroke penalty for the team.

- 3.3.11. If the simulator does not register a shot or a stroke for ANY REASON, the shot does not count and may be repeated without penalty.
- 3.3.12. If there is a system crash or power outage, notify an X-Golf Staff Member who will attempt to reload the round as it was left. If the round cannot be reloaded, the team will tee-off on the hole after the last completed hole.
- 3.3.13. X-Golf Staff Members may use the Mulligan option under the following circumstances:
- Player plays the wrong ball: An X-Golf staff member will use the mulligan button to return the player's ball to the correct position. The Player hitting the incorrect ball must record a two-stroke penalty on their scorecard.
 - Ball on the simulator moves inadvertently or moves without being intentionally struck: An X-Golf staff member will use the mulligan button to return the ball to the correct position without penalty.
- 3.3.14. **X-Golf League Director reserves the right to review, interpret, and make a final decision on any and all conflicts and rule applications.**
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3.4. -Recording weekly scores

- 3.4.1. X-Golf Staff will record each teams scores and bay numbers at the conclusion of the league night. League team captains are responsible for ensuring the scores have been communicated to the staff. Scores will not be recorded and no points awarded if the team leaves without communicating scores to the staff.

4. Regular Season

4.1. Season Standings

Points will be accumulated throughout the season and used to determine which teams will make the playoffs. The playoffs will be dependent on the total number of teams registered for all scramble league nights.

5. Playoffs

5.1. Seeding/Bracket

Playoffs will be divided into an A Flight and B Flight group. The top 8 teams will participate in the A flight bracket and the next 8 teams in the B flight bracket. The first round will be a scramble event. The top two teams from each bracket will advance to the finals. The finals will be an alternate shot event. Head to head final round will determine the bracket winners.

The prize will be split 70% for the Flight A winner and 30% for the flight B winner. Both winners will get a team trophy and name on our wall of fame plaque.

5.2. Substitutions

Substitutions will be allowed during the playoffs. If a player is not able to make their scheduled league night and alternates listed are not available, the position will be conceded, and another team will be named to the finals.

5.3. Tiebreakers

Any matches that end in a tie will head to a 1 on 1, sudden death tiebreaker. Each team will play one hole until a winner is determined.

6. Season Dates/Courses

Regular Season

April 7 and 8: Bethpage Black

April 14 and 15: Aran Beach

April 21 and 22: Coeur d'Alene

April 28 and 29: Keunso Country Club

May 5 and 6: Harbour Town

May 12 and 13: Mir Golf Club

May 19 and 20: Kapalua

June 2 and 3: Seo Gaon

Playoffs

First Round - June 9 and 10: PGA National

Second Round – June 16: Princeville Golf Club

Finals – June 18: Hazeltine National